

# *Design Deliberations Outline*

Foothill Fibers Guild

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1. Introduction – About Designing
  2. Design Inspiration Sources
    - a. Tangible objects
    - b. Intangibles
    - c. Color inspiration
    - d. Pattern inspiration
    - e. Statement or theme
    - f. Artwork by others
    - g. Imagination
    - h. Photographs
    - i. Book or technique
  3. Design Styles
    - a. Design with Pattern
      - i. Mimic inspiration
      - ii. Stripes
      - iii. Stripe generators
      - iv. Tessellations
      - v. Pattern generators
    - b. Design with Color
      - i. Choosing colors
      - ii. Palette generators
      - iii. Break the rules
      - iv. Unexpected color
      - v. Make color complex
    - c. Design with a Photo
      - i. Characteristics for design
      - ii. Pattern
      - iii. Colors
      - iv. Structure
    - d. Design with Blocks
      - i. Block basics
      - ii. Profile v threading drafts
      - iii. Block substitution
  - iv. Scale and proportions
  - v. Weave structure use
  - e. Design with a Cartoon
  - f. Design in the Liftplan
    - i. Liftplan basics
    - ii. Take advantage of liftplans
  - g. Draw in Liftplan
    - i. Escape the grid
    - ii. Weave structures as patterns
    - iii. Shape arrangements
    - iv. Drawing in liftplan
    - v. Scale
    - vi. Photo and graphic software
4. Address Equipment Limitations
  5. Design the Whole Piece
    - a. Body
    - b. Hems
    - c. Beginning and end
    - d. Borders
    - e. Selvages